

Photography I

Monthly Theme

May: Games

Summary We will take a page from the Photo II class where they have a monthly theme to concentrate their work. This theme will attempt to make you focus on different techniques we are learning during the year.

Final Product:

You will turn in a **contact sheet** for all of your photos taken for this assignment (good or bad, whether you use them or not). You will also print your best **two** photos for display around school.

Due Date: Contact sheets and final mounted prints are due on Thursday, May 29 (3rd/5th period) and May 30 (4th/6th period).

Games - Sports games, card games, board games -- it's your choice. Be creative, and make your game obvious and appealing.

Look for unique views, angles, and perspectives. You should look to create response to your photos. Have fun with this one and look for original photos MANY different things for each subject.

You may choose to include people or not. Use both horizontal and vertical formats. Try to **avoid** using the flash to fill your subject – use natural light. You can take photos inside or outside, though most of this assignment will take place inside.

When evaluating your contact sheet and final prints, your instructor will look for:

- ⌚ A variety of shots
- ⌚ Creativity
- ⌚ Are you close enough, did you fill the frame?
- ⌚ Use of Elements of Composition
- ⌚ Conveys a message – evokes an emotional response
- ⌚ Proper lighting
- ⌚ Good contrast
- ⌚ Evidence that the shot was well planned

You are expected to take a **MINIMUM of 24 photographs**, but are encouraged to take more in order to experiment with the camera. Much of the work for this assignment will be done off-campus.

You should make multiple attempts at each photo in order to give yourself the best opportunity for a quality photograph.

The contact sheets should include ALL photos taken for this assignment, whether they are good or bad. You learn from your bad photos as well.